

Royal Mail

Royal Mail Mailmark[®] barcode L encoding and decoding

Release 1b (updated for Mailmark[™] to [®] branding), effective from 01/09/2015

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1. Introduction

Royal Mail's Mailmark Programme defines a series of barcodes and associated data.

Total Population	Mailmark barcodes					
Mailmark [®] barcode family	4-state Mailmark barcodes			2D data matrix Mailmark barcodes		
Specific Mailmark	Mailmark 4-state barcode S	Mailmark 4-state barcode C	Mailmark 4-state barcode L	2D Type 7 Mailmark barcode	2D Type 9 Mailmark barcode	2D Type 29 Mailmark barcode

This document describes the method of encoding data into a Mailmark barcode L and the method of decoding a Mailmark barcode L to its constituent data. Mailmark Barcode L is a four-state barcode with 78 bars.

1.1 Conventions Used in This Document

All characters and character strings are limited to printable ASCII characters.

Accepted character values are specified within square brackets, for example, [0123456789] for decimal digits. Ranges may also be specified, for example, [0-9] is equivalent to [0123456789]. Similarly, [0-9A-F] is equivalent to [0123456789ABCDEF].

Numbers are expressed as base-ten, unless followed by a subscript that explicitly specifies the base.

2. Encoding

2.1 Encoding overview

The encoding process starts with a 26-character Application String and results in a 78-character string that represents 78 bars. The encoding process is composed of eight steps:

1. Conversion from Application String to External User Fields
2. Conversion from External User Fields to Internal User Fields
3. Conversion from Internal User Fields to Consolidated Data Value
4. Conversion from Consolidated Data Value to Data Numbers
5. Generation of Reed-Solomon Check Numbers
6. Conversion from Data Numbers and Check Numbers to Data Symbols and Check Symbols
7. Conversion from Data Symbols and Check Symbols to Extender Groups
8. Conversion from Extender Groups to Bar Identifiers

2.2 Encoding Details

2.2.1 Conversion from Application String to External User Fields

The 26-character Application String is related to the six External User Fields as shown in Table 1. The characters in the Application String are numbered left-to-right, from one to 26.

Application String: Character Range	External User Field: Name	External User Field: String Length
1-1	Format	1
2-2	Version ID	1
3-3	Class	1
4-9	Supply Chain ID	6
10-17	Item ID	8
18-26	Destination Post Code plus DPS	9

Table 1. Constituent External User Fields of the Application String

Note that the order of the allowed character values is significant.

The encoding process described herein is valid only for cases in which the value of the Version ID External User Field is 1.

2.2.2 Conversion from External User Fields to Internal User Fields

Each External User Field is converted from a character string to an integer Internal User Field. The number of values in the Internal User Field required to represent a string of N characters, each of which has A allowed character values is A^N . A conversion process is performed for each field and is executed as follows for the first five External User Fields. (The “Destination Post Code plus DPS” field is processed using a different method, which is described later.)

1. For each field, starting from the leftmost character in the array of allowed character values (see Table 2), assign sequentially to each allowed character an integer value beginning with zero.
2. Define an integer accumulator, a , with an initial value of zero.
3. From the External User Field string, select the leftmost character that has not yet been processed. If all characters from the External User Field string have been processed, then processing is complete, and the Internal User Field value is a .
4. Set a to a multiplied by the number of allowed characters (see Table 2).
5. Set a to a plus the integer value calculated in Step 1 that corresponds to the selected character from the External User Field string.
6. Go to Step 3.

Field Name	External User Field: Allowed Character Values	External User Field: Number of Allowed Characters	External User Field: String Length	Internal User Field: Numeric Range
Format	[01234]	5	1	0-4
Version ID	[1234]	4	1	0-3
Class	[0123456789ABCDE]	15	1	0-14
Supply Chain ID	[0123456789]	10	6	0-999,999
Item ID	[0123456789]	10	8	0-99,999,999
Destination Post Code plus DPS	(See text.)	(See text.)	9	0-207,792,000,000

Table 2. External User Field Characteristics and Their Internal User Field Ranges.

The “Destination Post Code plus DPS” field has relatively complex rules and must be encoded using a custom method. The “Destination Post Code plus DPS” field may contain a fixed string denoting international or one of six patterns denoting a domestic sorting code. A domestic sorting code consists of an outward postcode, an inward postcode, and a Delivery Point Suffix.

The international designation is “XY11 ”, a nine-character string with five trailing spaces.

Each character in a domestic sorting code belongs to one of four character types, as specified in Table 3. There are six allowed character patterns, which are listed below using the character-type

abbreviations from Table 3.

- *FNFNLLNLS*
- *FFNNLLNLS*
- *FFNNLLNL*
- *FFNFNLLNL*
- *FNNLLNLSS*
- *FNNNLLNLS*

Character Type	Character Type Abbreviation	External User Field: Allowed Character Values	Numeric Range
Full Alphabetic	<i>F</i>	[ABCDEFGHIJKLMNOPQRSTUVWXYZ]	0-25
Limited Alphabetic	<i>L</i>	[ABCDEFGHIJLNPQRSTUVWXYZ]	0-19
Numeric	<i>N</i>	[0123456789]	0-9
Space	<i>S</i>	[]	N/A

Table 3. Character Types for Domestic Sorting Codes.

The process for converting the “Destination Post Code plus DPS” External User Field to its Internal User Field is described below. Note that international designator generates an Internal User Field Value of zero. Note that spaces are not encoded. Note that the six groups of steps a-e are identical.

1. For each non-space character type, starting from the leftmost character in the array of allowed character values (see Table 3), assign sequentially to each allowed character an integer value beginning with zero.
2. Define an integer accumulator, *a*, with an initial value of zero.
3. If the “Destination Post Code plus DPS” External User Field is “XY11”, then processing is complete, and the Internal User Field value is *a*.
4. Set *a* to one.
5. If the character pattern of the field is *FNFNLLNLS*, then perform steps a-e below.
 - a. Define an integer accumulator, *b*, with an initial value of zero.
 - b. From the “Destination Post Code plus DPS” External User Field, select the leftmost character that has not yet been processed. If all non-space characters from the string have been processed, then processing is complete, and the Internal User Field value is *a* plus *b*.
 - c. Set *b* to *b* multiplied by the number of allowed character values for the selected character and its character type (see Table 3).
 - d. Set *b* to *b* plus the integer value calculated in Step 1 that corresponds to the selected

character from the “Destination Post Code plus DPS” External User Field string and its character type.

- e. Go to Step 5b.
6. Set a to a plus 5,408,000,000.
7. If the character pattern of the field is $FFNLLNLS$, then perform steps a-e below.
 - a. Define an integer accumulator, b , with an initial value of zero.
 - b. From the “Destination Post Code plus DPS” External User Field, select the leftmost character that has not yet been processed. If all non-space characters from the string have been processed, then processing is complete, and the Internal User Field value is a plus b .
 - c. Set b to b multiplied by the number of allowed character values for the selected character and its character type (see Table 3).
 - d. Set b to b plus the integer value calculated in Step 1 that corresponds to the selected character from the “Destination Post Code plus DPS” External User Field string and its character type.
 - e. Go to Step 7b.
8. Set a to a plus 5,408,000,000.
9. If the character pattern of the field is $FFNNLLNL$, then perform steps a-e below.
 - a. Define an integer accumulator, b , with an initial value of zero.
 - b. From the “Destination Post Code plus DPS” External User Field, select the leftmost character that has not yet been processed. If all non-space characters from the string have been processed, then processing is complete, and the Internal User Field value is a plus b .
 - c. Set b to b multiplied by the number of allowed character values for the selected character and its character type (see Table 3).
 - d. Set b to b plus the integer value calculated in Step 1 that corresponds to the selected character from the “Destination Post Code plus DPS” External User Field string and its character type.
 - e. Go to Step 9b.
10. Set a to a plus 54,080,000,000.
11. If the character pattern of the field is $FFNFNLLNL$, then perform steps a-e below.
 - a. Define an integer accumulator, b , with an initial value of zero.
 - b. From the “Destination Post Code plus DPS” External User Field, select the leftmost character that has not yet been processed. If all non-space characters from the string have been processed, then processing is complete, and the Internal User Field value is a plus b .
 - c. Set b to b multiplied by the number of allowed character values for the selected character and its character type (see Table 3).
 - d. Set b to b plus the integer value calculated in Step 1 that corresponds to the selected character from the “Destination Post Code plus DPS” External User Field string and its character type.
 - e. Go to Step 11b.

12. Set a to a plus 140,608,000,000.

13. If the character pattern of the field is $FNNLLNLS$, then perform steps a-e below.

- a. Define an integer accumulator, b , with an initial value of zero.
- b. From the "Destination Post Code plus DPS" External User Field, select the leftmost character that has not yet been processed. If all non-space characters from the string have been processed, then processing is complete, and the Internal User Field value is a plus b .
- c. Set b to b multiplied by the number of allowed character values for the selected character and its character type (see Table 3).
- d. Set b to b plus the integer value calculated in Step 1 that corresponds to the selected character from the "Destination Post Code plus DPS" External User Field string and its character type.
- e. Go to Step 13b.

14. Set a to a plus 208,000,000.

15. If the character pattern of the field is $FNNNLLNLS$, then perform steps a-e below.

- a. Define an integer accumulator, b , with an initial value of zero.
- b. From the "Destination Post Code plus DPS" External User Field, select the leftmost character that has not yet been processed. If all non-space characters from the string have been processed, then processing is complete, and the Internal User Field value is a plus b .
- c. Set b to b multiplied by the number of allowed character values for the selected character and its character type (see Table 3).
- d. Set b to b plus the integer value calculated in Step 1 that corresponds to the selected character from the "Destination Post Code plus DPS" External User Field string and its character type.
- e. Go to Step 15b.

2.2.3 Conversion from Internal User Fields to Consolidated Data Value

The six Internal User Fields are converted to a single 93-bit Consolidated Data Value. The “Destination Post Code plus DPS” field will occupy the most significant bits of the Consolidated Data Value, and the Version ID field be represented in the least significant bits of the Consolidated Data Value. Note that the order of processing differs from the order of the fields as they appear in Table 1 and Table 2.

The conversion process is as follows. At the conclusion of the process, the Consolidated Data Value is the value of the accumulator, a .

1. Define an integer accumulator, a , with an initial value of zero.
2. Set a to a plus the value of the “Destination Post Code plus DPS” Internal User Field.
3. Set a to a multiplied by 100,000,000.
4. Set a to a plus the value of the Item ID Internal User Field.
5. Set a to a multiplied by 1,000,000.
6. Set a to a plus the value of the Supply Chain ID Internal User Field.
7. Set a to a multiplied by 15.
8. Set a to a plus the value of the Class Internal User Field.
9. Set a to a multiplied by 5.
10. Set a to a plus the value of the Format Internal User Field.
11. Set a to a multiplied by 4.
12. Set a to a plus the value of the Version ID Internal User Field.

The Consolidated Data Value will be in the range 0-6,233,760,000,029,999,999,999,999,999 (0_{16} -1424 7206 BD41 FDF9 3342 FFFF₁₆).

2.2.4 Conversion from Consolidated Data Value to Data Numbers

The 93-bit Consolidated Data Value is converted into 19 numbers that are suitable for use with a Galois Field of 32 values. Normally, each of the 19 numbers would range from zero to 31. However, because of issues regarding synchronisation and orientation, 11 of the numbers have 30 values and eight have 32 values.

The 19 numbers will be referred to as D_0 through D_{18} . D stands for "data". D_0 will be considered the most significant and D_{18} the least significant. Note the contrast between this ordering and bit significance (where the least significant bit is bit 0). Table 4 lists the Data Numbers from most significant to least significant and how many values each number may take.

Data Number	Number of Values
D_0	30
D_1	30
D_2	30
D_3	30
D_4	30
D_5	30
D_6	30
D_7	30
D_8	30
D_9	30
D_{10}	30
D_{11}	32
D_{12}	32
D_{13}	32
D_{14}	32
D_{15}	32
D_{16}	32
D_{17}	32
D_{18}	32

Table 4. Data Numbers.

The process of calculating the Data Numbers is as follows. The division operations are integer operations, each of which results in an integer quotient and an integer remainder.

1. Define the variable, x , with an initial value equal to the Consolidated Data Value.
2. Divide x by 32, save the quotient in x , and save the remainder in D_{18} .
3. Divide x by 32, save the quotient in x , and save the remainder in D_{17} .
4. Divide x by 32, save the quotient in x , and save the remainder in D_{16} .

5. Divide x by 32, save the quotient in x , and save the remainder in D_{15} .
6. Divide x by 32, save the quotient in x , and save the remainder in D_{14} .
7. Divide x by 32, save the quotient in x , and save the remainder in D_{13} .
8. Divide x by 32, save the quotient in x , and save the remainder in D_{12} .
9. Divide x by 32, save the quotient in x , and save the remainder in D_{11} .
10. Divide x by 30, save the quotient in x , and save the remainder in D_{10} .
11. Divide x by 30, save the quotient in x , and save the remainder in D_9 .
12. Divide x by 30, save the quotient in x , and save the remainder in D_8 .
13. Divide x by 30, save the quotient in x , and save the remainder in D_7 .
14. Divide x by 30, save the quotient in x , and save the remainder in D_6 .
15. Divide x by 30, save the quotient in x , and save the remainder in D_5 .
16. Divide x by 30, save the quotient in x , and save the remainder in D_4 .
17. Divide x by 30, save the quotient in x , and save the remainder in D_3 .
18. Divide x by 30, save the quotient in x , and save the remainder in D_2 .
19. Divide x by 30, save the quotient in x , and save the remainder in D_1 .
20. Divide x by 30, and save the quotient in D_0 .

2.2.5 Generation of Reed-Solomon Check Numbers

Seven Reed-Solomon codes (Check Numbers) are calculated from the 19 Data Numbers. The coding uses a Galois field with 32 values. Each Data Number is considered to be five bits, even those that have only 30 values.

Given the primitive polynomial: $\rho(x) = x^5 + x^2 + 1$,

and given the generator polynomial: $G = x^7 + 5x^6 + 9x^5 + 5x^4 + 26x^3 + 17x^2 + 25x + 22$,

Construct the polynomial Numbers $P = \sum_{n=0}^{18} D_n X^{25-n}$ where D_n are the Data Numbers

Divide P by G and save the remainder $R = \sum_{n=0}^6 C_n x^{(6-n)}$, where C_n are the Check Numbers

2.2.6 Conversion from Data Numbers and Check Numbers to Data Symbols and Check Symbols

Table 5 shows the conversion from Data Numbers (D_0-D_{18}) and Check Numbers (C_0-C_6) to Data/Check Symbols. Data Symbols and Check Symbols are six-bit numbers.

Note that some Data Numbers are limited to the range 0-29.

Note that Table 0 symbols contain an odd number of binary 1s, while Table 1 symbols contain a non-zero, even number of binary 1s.

Data/Check Number	Data/Check Symbol (Table 0) Use for: <i>D₁₁, D₁₂, D₁₃, D₁₄, D₁₅, D₁₆, D₁₇, D₁₈, C₀, C₁, C₂, C₃, C₄, C₅, C₆</i>	Check Symbol (Table 1) for: <i>D₁, D₂, D₃, D₄, D₅, D₆, D₇, D₈, D₉, D₁₀</i>
0	000001 ₂	00011 ₂
1	000010 ₂	000101 ₂
2	000100 ₂	000110 ₂
3	000111 ₂	001001 ₂
4	001000 ₂	001010 ₂
5	001011 ₂	001100 ₂
6	001101 ₂	001111 ₂
7	001110 ₂	010001 ₂
8	010000 ₂	010010 ₂
9	010011 ₂	010100 ₂
10	010101 ₂	010111 ₂
11	010110 ₂	011000 ₂
12	011001 ₂	011011 ₂
13	011010 ₂	011101 ₂
14	011100 ₂	011110 ₂
15	011111 ₂	100001 ₂
16	100000 ₂	100010 ₂
17	100011 ₂	100100 ₂
18	100101 ₂	100111 ₂
19	100110 ₂	101000 ₂
20	101001 ₂	101011 ₂
21	101010 ₂	101101 ₂
22	101100 ₂	101110 ₂
23	101111 ₂	110000 ₂
24	110001 ₂	110011 ₂
25	110010 ₂	110101 ₂
26	110100 ₂	110110 ₂
27	110111 ₂	111001 ₂
28	111000 ₂	111010 ₂
29	111011 ₂	111100 ₂
30	111101 ₂	
31	111110 ₂	-

Table 5. Relationship Between Data/Check Numbers and Data/Check Symbols.

2.2.7 Conversion from Data Symbols and Check Symbols to Extender Groups

The 19 Data Symbols and seven Check Symbols are logical symbols. Their sequence is related to the mathematical processes that formed them. The Data and Check Symbols are reordered into physical symbols called Extender Groups. The resulting sequence of Extender Groups is designed to reduce the probability of incorrect decoding.

Data/Check Symbol (Logical)	Extender Group (Physical)
<i>D</i> ₀	<i>E</i> ₂
<i>D</i> ₁	<i>E</i> ₅
<i>D</i> ₂	<i>E</i> ₇
<i>D</i> ₃	<i>E</i> ₈
<i>D</i> ₄	<i>E</i> ₁₃
<i>D</i> ₅	<i>E</i> ₁₄
<i>D</i> ₆	<i>E</i> ₁₅
<i>D</i> ₇	<i>E</i> ₁₆
<i>D</i> ₈	<i>E</i> ₂₁
<i>D</i> ₉	<i>E</i> ₂₂
<i>D</i> ₁₀	<i>E</i> ₂₃
<i>D</i> ₁₁	<i>E</i> ₀
<i>D</i> ₁₂	<i>E</i> ₁
<i>D</i> ₁₃	<i>E</i> ₃
<i>D</i> ₁₄	<i>E</i> ₄
<i>D</i> ₁₅	<i>E</i> ₆
<i>D</i> ₁₆	<i>E</i> ₉
<i>D</i> ₁₇	<i>E</i> ₁₀
<i>D</i> ₁₈	<i>E</i> ₁₁
<i>C</i> ₀	<i>E</i> ₁₂
<i>C</i> ₁	<i>E</i> ₁₇
<i>C</i> ₂	<i>E</i> ₁₈
<i>C</i> ₃	<i>E</i> ₁₉
<i>C</i> ₄	<i>E</i> ₂₀
<i>C</i> ₅	<i>E</i> ₂₄
<i>C</i> ₆	<i>E</i> ₂₅

Table 6. Relationship Between Data/Check Symbols and Physical Extender Groups.

2.2.8 Conversion from Extender Groups to Bar Identifiers

The 26 Extender Groups are assigned to groups of three consecutive bars within the 78-bar code. Each of the six bits within the Extender Group is mapped to one of the three ascenders or one of the three descenders in the same three-bar group. The mapping is shown in Table 7. Bar 1 is the leftmost bar, and Bar 78 is the rightmost bar. Each six-bit Extender Group is broken up into the most significant three bits (high, E_{nH}) and the least significant three bits (low, E_{nL}). The most significant bit corresponds to the leftmost bar.

Ascender:
Bar: Descender:

--

Ascender:
Bar: Descender:

E9L	E10H	E11L	E12H	E13L	E14H	E15L	E16H	E17L
28-30	31-33	34-36	37-39	40-42	43-45	46-48	49-51	52-54
E9 H	E10 L	E11 H	E12 L	E13 H	E14 L	E15 H	E16 L	E17 H

Ascender:
Bar: Descender:

E18H	E19L	E20H	E21L	E22H	E23L	E24H	E25L
55-57	58-60	61-63	64-66	67-69	70-72	73-75	76-78
E18L	E19 H	E20 L	E21 H	E22 L	E23 H	E24 L	E25 H

Table 7. Mapping of Extender Groups to Bar Ascenders and Descenders.

The ascender and descender status of each of the 78 bars is then used to identify each bar with a single character, "A", "D", "F", or "T", that identifies the entire bar. The Bar Identifiers are specified in Table 8.

Bar Identifier	Bar Description	Ascender Present?	Descender Present?
A	Ascender	Yes	No
D	Descender	No	Yes
F	Full	Yes	Yes
T	Tracker	No	No

Table 8. Bar Descriptions.

The Bar Identifiers are then concatenated, such that the first character represents Bar 1 and the last character represents Bar 78. The resulting 78-character string is the final output of the encoding process.

2.3 Encoding Examples

This section contains Mailmark barcode L encoding examples. Data values are shown for significant stages in the decoding process. The first example involves simple input data for which the Internal User Fields are close to or at their minimum values. The second example involves more complex input data.

2.3.1 Example 1

Application String: "1100000000000000XY11 "

Note that the Application String has five space characters at the end.

Field Name	External User Field	Internal User Field
Format	"1"	1
Version ID	"1"	0
Class	"0"	0
Supply Chain ID	"000000"	0
Item ID	"0000000"	0
Destination Post Code plus DPS	"XY11 "	0

Table 9. External User Fields and Internal User Fields, Example 1.

Note that the "Destination Post Code plus DPS" External User Field has five space characters at the end.

Consolidated Data Value: 4

Data/Check Name	Data Number	Check Number	Symbol	Extender Group Name
<i>D₀</i>	0		3	<i>E₂</i>
<i>D₁</i>	0		3	<i>E₅</i>
<i>D₂</i>	0		3	<i>E₇</i>
<i>D₃</i>	0		3	<i>E₈</i>
<i>D₄</i>	0		3	<i>E₁₃</i>
<i>D₅</i>	0		3	<i>E₁₄</i>
<i>D₆</i>	0		3	<i>E₁₅</i>
<i>D₇</i>	0		3	<i>E₁₆</i>
<i>D₈</i>	0		3	<i>E₂₁</i>
<i>D₉</i>	0		3	<i>E₂₂</i>
<i>D₁₀</i>	0		3	<i>E₂₃</i>
<i>D₁₁</i>	0		1	<i>E₀</i>
<i>D₁₂</i>	0		1	<i>E₁</i>
<i>D₁₃</i>	0		1	<i>E₃</i>
<i>D₁₄</i>	0		1	<i>E₄</i>
<i>D₁₅</i>	0		1	<i>E₆</i>
<i>D₁₆</i>	0		1	<i>E₉</i>
<i>D₁₇</i>	0		1	<i>E₁₀</i>
<i>D₁₈</i>	4		8	<i>E₁₁</i>
<i>C₀</i>		20	41	<i>E₁₂</i>
<i>C₁</i>		1	2	<i>E₁₇</i>
<i>C₂</i>		20	41	<i>E₁₈</i>
<i>C₃</i>		7	14	<i>E₁₉</i>
<i>C₄</i>		14	28	<i>E₂₀</i>
<i>C₅</i>		11	22	<i>E₂₄</i>
<i>C₆</i>		18	37	<i>E₂₅</i>

Table 10. Data Numbers, Check Numbers, and Data/Check Symbols, Example 1.

Extender Group Name	Extender Group High Bits	Extender Group Low Bits	Bar Identifiers
E_0	000 ₂	001 ₂	TTD
E_1	000 ₂	001 ₂	TTA
E_2	000 ₂	011 ₂	TDD
E_3	000 ₂	001 ₂	TTA
E_4	000 ₂	001 ₂	TTD
E_5	000 ₂	011 ₂	TAA
E_6	000 ₂	001 ₂	TTD
E_7	000 ₂	011 ₂	TAA
E_8	000 ₂	011 ₂	TDD
E_9	000 ₂	001 ₂	TTA
E_{10}	000 ₂	001	TTD
E_{11}	001 ₂	000 ₂	TTD
E_{12}	101 ₂	001 ₂	ATF
E_{13}	000 ₂	011 ₂	TAA
E_{14}	000 ₂	011 ₂	TDD
E_{15}	000 ₂	011 ₂	TAA
E_{16}	000 ₂	011 ₂	TDD
E_{17}	000 ₂	010 ₂	TAT
E_{18}	101 ₂	001 ₂	ATF
E_{19}	001 ₂	110 ₂	AAD
E_{20}	011	100 ₂	DAA
E_{21}	000 ₂	011 ₂	TAA
E_{22}	000 ₂	011 ₂	TDD
E_{23}	000 ₂	011 ₂	TAA
E_{24}	010 ₂	110 ₂	DFT
E_{25}	100 ₂	101 ₂	FTA

Table 11. High/Low Bits of Extender Groups and Bar Identifiers, Example 1.

Bar Identifiers:

“TTDTTATDDTTATTTDTAATTTDTAATDDTTATTTDTTATFTTAATDDTAATDDTATATFAADDAATAATD
DTAADFTFTA”

2.3.2 Example 2

Application String: "41038422416563762EF61AH8T "

Note that the Application String has one space character at the end.

Field Name	External User Field	Internal User Field
Format	"4"	4
Version ID	"1"	0
Class	"0"	0
Supply Chain ID	"384224"	384,224
Item ID	"16563762"	16,563,762
Destination Post Code plus DPS	"EF61AH8T "	6,284,881,375

Table 12. External User Fields and Internal User Fields, Example 2.

Note that the "Destination Post Code plus DPS" External User Field has one space character at the end.

Consolidated Data Value: 188,546,441,254,969,128,715,267,216 (9B F643 0FA7 AF14 C247 AC90₁₆)

Data/Check Name	Data Number	Check Number	Symbol	Extender Group Name
D_0	0		3	E_2
D_1	8		18	E_5
D_2	21		45	E_7
D_3	10		23	E_8
D_4	29		60	E_{13}
D_5	1		5	E_{14}
D_6	29		60	E_{15}
D_7	21		45	E_{16}
D_8	2		6	E_{21}
D_9	24		51	E_{22}
D_{10}	15		33	E_{23}
D_{11}	2		4	E_0
D_{12}	19		38	E_1
D_{13}	1		2	E_3
D_{14}	4		8	E_4
D_{15}	15		31	E_6
D_{16}	11		22	E_9
D_{17}	4		8	E_{10}
D_{18}	16		32	E_{11}
C_0		19	38	E_{12}
C_1		7	14	E_{17}
C_2		9	19	E_{18}
C_3		8	16	E_{19}
C_4		6	13	E_{20}
C_5		16	32	E_{24}
C_6		16	32	E_{25}

Table 13. Data Numbers, Check Numbers, and Data/Check Symbols, Example 2.

Extender Group Name	Extender Group High Bits	Extender	Bar Identifiers
E_0	000 ₂		DTT
E_1	100 ₂	110 ₂	FAT
E_2	000 ₂	011 ₂	TDD
E_3	000 ₂	010 ₂	TAT
E_4	001 ₂	000 ₂	TTA
E_5	010 ₂	010 ₂	TFT
E_6	011 ₂	111 ₂	DFF
E_7	101 ₂	101 ₂	FTF
E_8	010 ₂	111 ₂	DFD
E_9	010 ₂	110 ₂	AFT
E_{10}	001 ₂	000 ₂	TTA
E_{11}	100 ₂	000 ₂	DTT
E_{12}	100 ₂	110 ₂	FDT
E_{13}	111 ₂	100 ₂	FDD
E_{14}	000 ₂	101 ₂	DTD
E_{15}	111 ₂	100 ₂	FDD
E_{16}	101 ₂	101 ₂	FTF
E_{17}	001 ₂	110 ₂	AAD
E_{18}	010 ₂	011 ₂	TFD
E_{19}	010 ₂	000 ₂	TDT
E_{20}	001 ₂	101 ₂	DTF
E_{21}	000 ₂	110 ₂	AAT
E_{22}	110 ₂	011 ₂	AFD
E_{23}	100 ₂	001 ₂	DTA
E_{24}	100 ₂	000 ₂	ATT
E_{25}	100 ₂	000 ₂	DTT

Table 14. High/Low Bits of Extender Groups and Bar Identifiers, Example 2.

Bar Identifiers:

“DTTFATDDTATTTATFTDFFFTFDFAFTTTADTTFDTFDDDTDFDDFTFAADTFDTDTDFAATAF
DDTAATDDTT”

3. Decoding

3.1 Decoding Considerations

Barcode encoding is unambiguous, in that the input Application String is always assumed to be free of errors. Decoding, however, involves ambiguous input information. The representation of bars as Bar Identifiers may be corrupted. For example, the bar code may be upside down. Bars may be missing or obscured. Noise may interfere with the intended imaging and interpretation of a bar. The corruption of bar data may lead to confusion with other four-state bar codes.

The Mailmark barcode L is designed to allow correct decoding from incomplete and/or corrupted bar data. The design also contains features to minimise the potential of one type of Mailmark four-state barcode being decoded as another type.

Reed-Solomon error correction is a powerful technique that is used for the Mailmark barcode L. However, every error-correction technique, including Reed-Solomon, has limits. The Reed-Solomon decoding process indicates the amount of error correction used. The more error correction is accepted, the more incorrect reads will occur. A prudent decoding implementation will not necessarily accept a decode that uses all of the error correction available. The specifics of a decoder implementation should take into account the quality of its input as well as the environment in which it functions, specifically the other similar bar codes and image patterns it may encounter.

3.1.1 Rotation

A prudent decoding implementation should attempt to decode both right-side-up (left-to-right) and upside-down (right-to-left) interpretations. The Mailmark barcode L is designed such that the incorrect rotation interpretation of an otherwise correct bar pattern will not be decoded. (The amount of error correction that would be required always exceeds the amount of error correction available.)

3.1.2 Shift

“Shift” refers to corruption of the bars at the ends of the barcode. For example, the two left-most bars may be obscured and absent from the input Bar Identifiers, or noise may add a phantom bar to the right end of the bar code. In these cases, the number of bars in the input may not equal the number expected for a Mailmark barcode L. A high-performance decoding implementation should attempt to decode multiple permutations of bar arrangements in the context of the correct number of bars.

A bar-code design that is based on three-bar groups (like the Mailmark barcode L) can have a relatively high susceptibility to decode errors for shifts of three bars. The Mailmark barcode L is designed such

that a three-bar shift of an otherwise correct bar pattern will not be decoded. (The amount of error correction that would be required always exceeds the amount of error correction available.)

3.1.3 Confusion Between Mailmark barcode types

The Mailmark barcode family is designed such that the decoding of any barcode type as a different barcode type is possible only with the maximum amount of Reed-Solomon error correction available for the barcode type that decoded. For example, a Mailmark barcode L with 78 bars could have the right-most 13 bars obscured, leaving a 66-bar code for which a Mailmark barcode C decode would be attempted. The decoding of the otherwise correct Mailmark barcode L could be decoded as an Mailmark barcode C, but only with the maximum amount of correction available for Mailmark barcode C (6). A prudent decoding implementation will take this into account.

3.2 Decoding Overview

The input to the decoding process is a character string that represents bars. The output of the process, if successful, is a 26-character Application String. The decoding process is composed of the following steps:

1. Conversion from Bar Identifiers to Extender Groups
2. Conversion from Extender Groups to Data Symbols and Check Symbols
3. Conversion from Data Symbols and Check Symbols to Data Numbers and Check Numbers
4. Reed-Solomon Decoding
5. Conversion from Data Numbers to Consolidated Data Value
6. Conversion from Consolidated Data Value to Internal User Fields
7. Conversion from Internal User Fields to External User Fields
8. Conversion from External User Fields to Application String

Note that certain tables from Section 2, "Encoding", are referenced from within this section.

3.3 Decoding Details

3.3.1 Conversion from Bar Identifiers to Extender Groups

Bars are represented as a string of Bar Identifiers that are specified in Table 8. The bars are grouped and converted to high and low bits of Extender Groups, as specified in Table 7. Bar 1 is the leftmost bar, and Bar 78 is the rightmost bar. The most significant three bits of a six-bit Extender Group (E_n) are represented by the high bits (E_{nH}), and the least significant three bits are represented by the low bits (E_{nL}). There are 26 Extender Groups.

3.3.2 Conversion from Extender Groups to Data Symbols and Check Symbols

The 26 Extender Groups are related to 19 Data Symbols and seven Check Symbols as specified in Table 15. The arrangement of the symbols is designed to reduce the possibility of incorrect decoding.

Extender Group (Physical)	Data/Check Symbol (Logical)
E_0	D_{11}
E_1	D_{12}
E_2	D_0
E_3	D_{13}
E_4	D_{14}
E_5	D_1
E_6	D_{15}
E_7	D_2
E_8	D_3
E_9	D_{16}
E_{10}	D_{17}
E_{11}	D_{18}
E_{12}	C_0
E_{13}	D_4
E_{14}	D_5
E_{15}	D_6
E_{16}	D_7
E_{17}	C_1
E_{18}	C_2
E_{19}	C_3
E_{20}	C_4
E_{21}	D_8
E_{22}	D_9
E_{23}	D_{10}
E_{24}	C_5
E_{25}	C_6

Table 15. Relationship Between Extender Groups and Data/Check Symbols

3.3.3 Conversion from Data Symbols and Check Symbols to Data Numbers and Check Numbers

The logical Data and Check Symbols are converted to Data and Check Numbers as specified in Table 5. Refer to the Data/Check Symbol column (Table 0 or Table 1) appropriate for the symbol being converted, as specified in the table heading.

If the Data/Check Symbol value does not appear in the relevant column of Table 5, set the value of the corresponding Data/Check Number to -1. This value represents a known error.

3.3.4 Reed-Solomon Decoding

A Reed-Solomon error-correction algorithm is used to transform the 19 Data Numbers and seven Check Numbers into seven Data Numbers. The relevant Reed-Solomon error-correction characteristics are described in Section 2.2.5. Some Data Numbers may be changed during the transformation. It is possible that the Reed-Solomon decoding process may fail, in which case further decoding is impossible.

3.3.5 Conversion from Data Numbers to Consolidated Data Value

The Data Numbers are converted into a single Consolidated Data Value through a series of multiply/add operations according to the number of values assigned to each Data Number, as specified in Table 4. The process is described below. The final value of x is the Consolidated Data Value.

1. Define the variable, x , with an initial value of D_0 .
2. For each Data Number D_n , for values of n from 1 to 10, perform the steps a-b below.
 - a. Set x to x multiplied by 30.
 - b. Set x to x plus D_n .
3. For each Data Number D_n , for values of n from 11 to 18, perform the steps a-z below.
 - a. Set x to x multiplied by 32.
 - b. Set x to x plus D_n .

3.3.6 Conversion from Consolidated Data Value to Internal User Fields

The Consolidated Data Value is converted into six Internal User Fields, each of which is an integer. The conversion steps are as follows. The division operations are integer operations, each of which results in an integer quotient and an integer remainder.

1. Define the variable, x , with an initial value equal to the Consolidated Data Value.
2. Divide x by 4, save the quotient in x . The Version ID Internal User Field is the remainder.
3. If the Version ID Internal User Field is not equal to zero, then processing is complete, and the decoding process fails.
4. Divide x by 5, save the quotient in x . The Format Internal User Field is the remainder.
5. Divide x by 15, save the quotient in x . The Class Internal User Field is the remainder.
6. Divide x by 1,000,000, save the quotient in x . The Supply Chain ID Internal User Field is the remainder.
7. Divide x by 100,000,000, save the quotient in x . The Item ID Internal User Field is the remainder. If
8. if x is less than 207,792,000,001, then the "Destination Post Code plus DPS" Internal User Field is x , otherwise processing is complete, and the encoding process fails.

3.3.7 Conversion from Internal User Fields to External User Fields

Each of the six Internal User Fields is converted from an integer to an External User Field character string. The conversion process is performed independently for each field. The process for five of the fields (all but Destination Post Code plus DPS) is executed as follows. The division operations are integer operations, each of which results in an integer quotient and an integer remainder.

1. For each field, starting from the leftmost character in the array of allowed character values (see Table 2), assign sequentially to each allowed character an integer value beginning with zero.
2. Define an integer variable, x , with an initial value of the Internal User Field.
3. Define a character string, s , with an initial value of an empty string with zero characters.
4. Repeat the following steps a-c until x is equal to zero, at which point processing is complete for the field.
 - a. Divide x by the number of allowed characters (Table 2), and save the quotient in x .
 - b. Use the remainder from Step 4a as an index to the list of allowed character values (Table 2).
 - c. Set s to the concatenation of the indexed character from Step 4b and s . (In other words, stick the indexed character onto the left side of the character string s .)

The conversion process for the "Destination Post Code plus DPS" field is unique, and is executed as follows. The division operations are integer operations, each of which results in an integer quotient and an integer remainder.

1. Define an integer variable, x , with an initial value of the "Destination Post Code plus DPS"

Internal User Field.

2. If x is less than 1, processing is complete, and the External User Field is "XY11 ". Note that the field has five trailing space characters.
3. Set x to $x-1$.
4. If x is less than 5,408,000,000, then perform the steps a-d below.
 - a. Define a character string, s , with an initial value of " " (one space character).
 - b. Define a character string, t , with a value of "FNFNLLNL".
 - c. For each character, c , in t , starting from the right-most character, perform the steps i-iv below.
 - i. Divide x by the number of allowed characters for character type abbreviation c as specified in Table 3.
 - ii. Use the remainder from Step 4ci as an index into the allowed character values for the character type abbreviation c . (See Table 3.)
 - iii. Set s to the concatenation of the indexed character from Step 4cii and s . (In other words, stick the indexed character onto the left side of the character string, s .)
 - iv. Set x to the quotient from Step 4ci.
 - d. Processing is complete, and the External User Field is s .
5. Set x to $x-5,408,000,000$.
6. If x is less than 5,408,000,000, then perform the steps a-d below.
 - a. Define a character string, s , with an initial value of " " (one space character).
 - b. Define a character string, t , with a value of "FFNLLNL".
 - c. For each character, c , in t , starting from the right-most character, perform the steps i-iv below.
 - i. Divide x by the number of allowed characters for character type abbreviation c as specified in Table 3.
 - ii. Use the remainder from Step 6ci as an index into the allowed character values for the character type abbreviation c . (See Table 3.)
 - iii. Set s to the concatenation of the indexed character from Step 6cii and s . (In other words, stick the indexed character onto the left side of the character string, s .)
 - iv. Set x to the quotient from Step 6ci.
 - d. Processing is complete, and the External User Field is s .
7. Set x to $x-5,408,000,000$.
8. If x is less than 54,080,000,000, then perform the steps a-d below.
 - a. Define a character string, s , with an initial value of an empty string.
 - b. Define a character string, t , with a value of "FFNNLLNL".
 - c. For each character, c , in t , starting from the right-most character, perform the steps i-iv below.
 - i. Divide x by the number of allowed characters for character type abbreviation c as specified in Table 3.

- ii. Use the remainder from Step 8ci as an index into the allowed character values for the character type abbreviation *c*. (See Table 3.)
 - iii. Set *s* to the concatenation of the indexed character from Step 8cii and *s*. (In other words, stick the indexed character onto the left side of the character string, *s*.)
 - iv. Set *x* to the quotient from Step 8ci.
 - d. Processing is complete, and the External User Field is *s*.
9. Set *x* to $x-54,080,000,000$.
10. If *x* is less than 140,608,000,000, then perform the steps a-d below.
 - a. Define a character string, *s*, with an initial value of an empty string.
 - b. Define a character string, *t*, with a value of "FFNFNLLNL".
 - c. For each character, *c*, in *t*, starting from the right-most character, perform the steps i-iv below.
 - i. Divide *x* by the number of allowed characters for character type abbreviation *c* as specified in Table 3.
 - ii. Use the remainder from Step 10ci as an index into the allowed character values for the character type abbreviation *c*. (See Table 3.)
 - iii. Set *s* to the concatenation of the indexed character from Step 10cii and *s*. (In other words, stick the indexed character onto the left side of the character string, *s*.)
 - iv. Set *x* to the quotient from Step 10ci.
 - d. Processing is complete, and the External User Field is *s*.
11. Set *x* to $x-140,608,000,000$.
12. If *x* is less than 208,000,000, then perform the steps a-d below.
 - a. Define a character string, *s*, with an initial value of " " (two space characters).
 - b. Define a character string, *t*, with a value of "FNNLLNLSS".
 - c. For each character, *c*, in *t*, starting from the right-most character, perform the steps i-iv below.
 - i. Divide *x* by the number of allowed characters for character type abbreviation *c* as specified in Table 3.
 - ii. Use the remainder from Step 12ci as an index into the allowed character values for the character type abbreviation *c*. (See Table 3.)
 - iii. Set *s* to the concatenation of the indexed character from Step 12cii and *s*. (In other words, stick the indexed character onto the left side of the character string, *s*.)
 - iv. Set *x* to the quotient from Step 12ci.
 - d. Processing is complete, and the External User Field is *s*.
13. Set *x* to $x-208,000,000$.
14. Perform the steps a-d below.
 - a. Define a character string, *s*, with an initial value of " " (one space character).

- b. Define a character string, t , with a value of "FNNLLNL".
- c. For each character, c , in t , starting from the right-most character, perform the steps i-iv below.
 - i. Divide x by the number of allowed characters for character type abbreviation c as specified in Table 3.
 - ii. Use the remainder from Step 14ci as an index into the allowed character values for the character type abbreviation c . (See Table 3.)
 - iii. Set s to the concatenation of the indexed character from Step 14cii and s . (In other words, stick the indexed character onto the left side of the character string, s .)
 - iv. Set x to the quotient from Step 14ci.
- d. Processing is complete, and the External User Field is s .

3.3.8 Conversion from External User Fields to Application String

The Application String is constructed by concatenating the five External User Fields in the order specified in Table 1, yielding a 26-character string.

3.4 Decoding Examples

The first two examples are counterparts of the two examples described in Section 2.3, “Encoding Examples”. The examples in this section concern the same data, but describe decoding, as opposed to encoding. The third example is a variation on Example 2 that involves incorrect bar identifications.

Each example shows the decoding of only one string of Bar Identifiers. Note that a specific decoding implementation will likely process multiple inputs for the same bar code, as described in Section 3.1, “Decoding Considerations.”

3.4.1 Example 1

Bar Identifiers:

“TTDTTATDDTTATTTDAATTTDAATDDTTATDDTTDATFTAATDDTAATDDTATATFAADDAATAATD
DTAADFTFTA”

Extender Group Name	Bar Identifiers	Extender Group High Bits	Extender Group Low Bits	Extender Group Value	Data/Check Number	Data/Check Symbol Name
E_0	TTD	000_2	001_2	000001_2	0	D_{11}
E_1	TTA	000_2	001_2	000001_2	0	D_{12}
E_2	TDD	000_2	011_2	000011_2	0	D_0
E_3	TTA	000_2	001_2	000001_2	0	D_{13}
E_4	TTD	000_2	001_2	000001_2	0	D_{14}
E_5	TAA	000_2	011_2	000011_2	0	D_1
E_6	TTD	000_2	001_2	000001_2	0	D_{15}
E_7	TAA	000_2	011_2	000011_2	0	D_2
E_8	TDD	000_2	011_2	000011_2	0	D_3
E_9	TTA	000_2	001_2	000001_2	0	D_{16}
E_{10}	TTD	000_2	001	000001	0	D_{17}
E_{11}	TTD	001_2	000_2	001000_2	4	D_{18}
E_{12}	ATF	101_2	001_2	101001_2	20	C_0
E_{13}	TAA	000_2	011_2	000011_2	0	D_4
E_{14}	TDD	000_2	011_2	000011_2	0	D_5
E_{15}	TAA	000_2	011_2	000011_2	0	D_6
E_{16}	TDD	000_2	011_2	000011_2	0	D_7
E_{17}	TAT	000_2	010_2	000010_2	1	C_1
E_{18}	ATF	101_2	001_2	101001_2	20	C_2
E_{19}	AAD	001_2	110_2	001110_2	7	C_3
E_{20}	DAA	011	100_2	011100_2	14	C_4
E_{21}	TAA	000_2	011_2	000011_2	0	D_8
E_{22}	TDD	000_2	011_2	000011_2	0	D_9
E_{23}	TAA	000_2	011_2	000011_2	0	D_{10}
E_{24}	DFT	010_2	110_2	010110_2	11	C_5
E_{25}	FTA	100_2	101_2	100101_2	18	C_6

Table 16. Bar Identifiers to Extender Groups to Data/Check Symbols, Example 1.

Data Name	Data/Check Number Before Error Correction	Data/Check Number After Error Correction	Data Number After Error Correction
D_0	0	0	
D_1	0	0	0
D_2	0	0	0
D_3	0	0	0
D_4	0	0	0
D_5	0	0	0
D_6	0	0	0
D_7	0	0	0
D_8	0	0	0
D_9	0	0	0
D_{10}	0	0	0
D_{11}	0	0	0
D_{12}	0	0	0
D_{13}	0	0	0
D_{14}	0	0	0
D_{15}	0	0	0
D_{16}	0	0	0
D_{17}	0	0	0
D_{18}	4	4	4
C_0	20	20	
C_1	1	1	
C_2	20	20	
C_3	7	7	
C_4	14	14	
C_5	11	11	
C_6	18	18	

Table 17. Data Numbers Before and After Reed-Solomon Error Correction, Example 1.

Consolidated Data Value: 4

Field Name	Internal User Field	External User Field
Format	1	"1"
Version ID	0	"1"
Class	0	"0"
Supply Chain ID	0	"000000"
Item ID	0	"00000000"
Destination Post Code plus DPS	0	"XY11 "

Table 18. Internal User Fields to External User Fields, Example 1.

Application String: "110000000000000000XY11 "

Note that the Application String has five space characters at the end.

3.4.2 Example 2

Bar Identifiers:

“DTTFATDDDTATTTATFTDFFFTFDFAFTTTADTTFDTFDDDTDFDDFTFAADTFDTDTDFAATAF
DDTAATDDTT”

Extender Group Name	Bar Identifiers	Extender Group High Bits	Extender Group Low Bits	Extender Group Value	Data/Check Number	Check Symbol
E_0	DTT	000 ₂	100 ₂	000100 ₂	2	D_{11}
E_1	FAT	100 ₂	110 ₂	100110 ₂	19	D_{12}
E_2	TDD	000 ₂	011 ₂	000011 ₂	0	D_0
E_3	TAT	000 ₂	010 ₂	000010 ₂	1	D_{13}
E_4	TTA	001 ₂	000 ₂	001000 ₂	4	D_{14}
E_5	TFT	010 ₂	010 ₂	010010 ₂	8	D_1
E_6	DFD	011 ₂	111 ₂	011111 ₂	15	D_{15}
E_7	FTF	101 ₂	101 ₂	101101 ₂	21	D_2
E_8	DFD	010 ₂	111 ₂	010111 ₂	10	D_3
E_9	AFT	010 ₂	110 ₂	010110 ₂	11	D_{16}
E_{10}	TTA	001 ₂	000 ₂	001000 ₂	4	D_{17}
E_{11}	DTT	100 ₂	000 ₂	100000 ₂	16	D_{18}
E_{12}	FDT	100 ₂	110 ₂	100110 ₂	19	C_0
E_{13}	FDD	111 ₂	100 ₂	111100 ₂	29	D_4
E_{14}	DTD	000 ₂	101 ₂	000101 ₂	1	D_5
E_{15}	FDD	111 ₂	100 ₂	111100 ₂	29	D_6
E_{16}	FTF	101 ₂	101 ₂	101101 ₂	21	D_7
E_{17}	AAD	001 ₂	110 ₂	001110 ₂	7	C_1
E_{18}	TFD	010 ₂	011 ₂	010011 ₂	9	C_2
E_{19}	TDT	010 ₂	000 ₂	010000 ₂	8	C_3
E_{20}	DTF	001 ₂	101 ₂	001101 ₂	6	C_4
E_{21}	AAT	000 ₂	110 ₂	000110 ₂	2	D_8
E_{22}	AFD	110 ₂	011 ₂	110011 ₂	24	D_9
E_{23}	DTA	100 ₂	001 ₂	100001 ₂	15	D_{10}
E_{24}	ATT	100 ₂	000 ₂	100000 ₂	16	C_5
E_{25}	DTT	100 ₂	000 ₂	100000 ₂	16	C_6

Table 19. Bar Identifiers to Extender Groups to Data/Check Symbols, Example 2.

Data Name	Data/Check Number Before Error Correction	Data/Check Number After Error Correction	Data Number After Error Correction
D_0	0	0	0
D_1	8	8	8
D_2	21	21	21
D_3	10	10	10
D_4	29	29	29
D_5	1	1	1
D_6	29	29	29
D_7	21	21	21
D_8	2	2	2
D_9	24	24	24
D_{10}	15	15	15
D_{11}	2	2	2
D_{12}	19	19	19
D_{13}	1	1	1
D_{14}	4	4	4
D_{15}	15	15	15
D_{16}	11	11	11
D_{17}	4	4	4
D_{18}	16	16	16
C_0	19	19	
C_1	7	7	
C_2	9	9	
C_3	8	8	
C_4	6	6	
C_5	16	16	
C_6	16	16	

Table 20. Data Numbers Before and After Reed-Solomon Error Correction, Example 2.

Consolidated Data Value: 188,546,441,254,969,128,715,267,216

Field Name	Internal User Field	External User Field
Format	4	"4"
Version ID	0	"1"
Class	0	"0"
Supply Chain ID	384,224	"384224"
Item ID	16,563,762	"16563762"
Destination Post Code plus DPS	6,284,881,375	"EF61AH8T "

Table 21. Internal User Fields to External User Fields, Example 2.

Application String: "41038422416563762EF61AH8T "

Note that the Application String has one space character at the end.

3.4.3 Example 3

Bar Identifiers:

"**E**TT**F**AT**A**DDTAT**A**TAT**F**T**E**FF**F**T**F**E**F**DA**F**T**A**TADTT**F**DT**F**DDDT**F**DD**F**T**F**AA**D**T**F**DTDTDT**F**AA**T**A**F**
DDTA**A**TT**D**TT" Note that the three emphasised Bar Identifiers are incorrect.

Extender Group Name	Bar Identifiers	Extender Group High Bits	Extender Group Low Bits	Extender Group Value	Data/Check Number	Data/Check Symbol Name
E₀	E TT	000₂	100₂	000100₂	-1	D₁₁
E ₁	FAT	100 ₂	110 ₂	100110 ₂	19	D ₁₂
E₂	A DD	000₂	011₂	000011₂	-1	D₀
E ₃	TAT	000 ₂	010 ₂	000010 ₂	1	D ₁₃
E₄	A TA	001₂	000₂	001000₂	-1	D₁₄
E ₅	TFT	010 ₂	010 ₂	010010 ₂	8	D ₁
E₆	E FF	011₂	111₂	011111₂	-1	D₁₅
E ₇	FTF	101 ₂	101 ₂	101101 ₂	21	D ₂
E₈	E FD	010₂	111₂	010111₂	-1	D₃
E ₉	AFT	010 ₂	110 ₂	010110 ₂	11	D ₁₆
E₁₀	A TA	001₂	000₂	001000₂	-1	D₁₇
E ₁₁	DTT	100 ₂	000 ₂	100000 ₂	16	D ₁₈
E ₁₂	FDT	100 ₂	110 ₂	100110 ₂	19	C ₀
E ₁₃	FDD	111 ₂	100 ₂	111100 ₂	29	D ₄
E ₁₄	DTD	000 ₂	101 ₂	000101 ₂	1	D ₅
E ₁₅	FDD	111 ₂	100 ₂	111100 ₂	29	D ₆
E ₁₆	FTF	101 ₂	101 ₂	101101 ₂	21	D ₇
E ₁₇	AAD	001 ₂	110 ₂	001110 ₂	7	C ₁
E ₁₈	TFD	010 ₂	011 ₂	010011 ₂	9	C ₂
E ₁₉	TDT	010 ₂	000 ₂	010000 ₂	8	C ₃
E ₂₀	DTF	001 ₂	101 ₂	001101 ₂	6	C ₄
E ₂₁	AAT	000 ₂	110 ₂	000110 ₂	2	D ₈
E ₂₂	AFD	110 ₂	011 ₂	110011 ₂	24	D ₉
E ₂₃	DTA	100 ₂	001 ₂	100001 ₂	15	D ₁₀
E ₂₄	ATT	100 ₂	000 ₂	100000 ₂	16	C ₅
E ₂₅	DTT	100 ₂	000 ₂	100000 ₂	16	C ₆

Table 22. Bar Identifiers to Extender Groups to Data/Check Symbols, Example 3.

Data Name	Data/Check Number Before Error Correction	Data/Check Number After Error Correction	Data Number After Error Correction
D₀	-1	0	0
D ₁	8	8	8
D ₂	21	21	21
D₃	-1	10	10
D ₄	29	29	29
D ₅	1	1	1
D ₆	29	29	29
D ₇	21	21	21
D ₈	2	2	2
D ₉	24	24	24
D ₁₀	15	15	15
D₁₁	-1	2	2
D ₁₂	19	19	19
D ₁₃	1	1	1
D₁₄	-1	4	4
D₁₅	-1	15	15
D ₁₆	11	11	11
D₁₇	-1	4	4
D ₁₈	16	16	16
C ₀	19	19	
C ₁	7	7	
C ₂	9	9	
C ₃	8	8	
C ₄	6	6	
C ₅	16	16	
C ₆	16	16	

Table 23. Data Numbers Before and After Reed-Solomon Error Correction, Example 3.

Consolidated Data Value: 188,546,441,254,969,128,715,267,216

Field Name	Internal User Field	External User Field
Format	4	"4"
Version ID	0	"1"
Class	0	"0"
Supply Chain ID	384,224	"384224"
Item ID	16,563,762	"16563762"
Destination Post Code plus DPS	6,284,881,375	"EF61AH8T "

Table 24. Internal User Fields to External User Fields, Example 3.

Application String: "41038422416563762EF61AH8T "

Note that the Application String has one space character at the end.

4 Referenced Documents

The following documents are referenced within this document or provide additional reading that augments the content of this document.

Reference	Document Name	Document Number
1	Royal Mail Mailmark barcode definition document 1 st September 2015.doc	Based on internal version 4.0 of 2012-EIB-000251

Table 25. Referenced Documents

5 List of Acronyms

Acronym	Description
DPS	Delivery Point Suffix
EIB [®]	Enterprise Intelligent Barcode
ID	Identifier

Table 26. List of Acronyms

END